### GPU acceleration in early-exercise option valuation

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# Financial Mathematics and Supercomputing

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- Efficient valuation of early-exercise options.
- Novel method: combination of successful previous ideas.
- Originally introduced by Jain and Oosterlee in 2013.
- Multi-dimensional early-exercise option contracts.
- Increase the dimensionality.
- The technique becomes very expensive.
- Solution: parallelization of the method.
- GPU computing (GPGPU).

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# Outline

#### Definitions

- 2 Basket Bermudan Options
- Stochastic Grid Bundling Method
- Parallel GPU Implementation





# Definitions

#### Option

A contract that offers the buyer the right, but not the obligation, to buy (call) or sell (put) a financial asset at an agreed-upon price (the strike price) during a certain period of time or on a specific date (exercise date). Investopedia.

#### Option price

The fair value to enter in the option contract. In other words, the (discounted) expected value of the contract.

$$V_t = D_t \mathbb{E}\left[f(S_t)\right]$$

where f is the *payoff* function, S the underlying asset, t the exercise time and  $D_t$  the discount factor.

# Definitions (II)

#### Pricing techniques

- Stochastic process,  $S_t$ , governing by a SDE.
- Simulation: Monte Carlo method.
- PDEs: Feynman-Kac theorem.
- Fourier inversion techniques: Characteristic function.

#### Types of options - Exercise time

- European: End of the contract, t = T.
- American: Anytime,  $t \in [0, T]$ .
- Bermudan: Some predefined times,  $t \in \{t1, \ldots, t_M\}$
- Many others: Asian, barrier, ...

# Definitions (III)

#### Early-exercise option price

• American:

$$V_t = \sup_{t \in [0,T]} D_t \mathbb{E}\left[f(S_t)\right].$$

Bermudan:

$$V_t = \sup_{t \in \{t1, \dots, t_M\}} D_t \mathbb{E} \left[ f(S_t) \right].$$

#### Pricing early-exercise options

- PDEs: Hamilton-Jacobi-Bellman equation.
- Fourier inversion techniques: low dimensions.
- Simulation:
  - Least-squares method (LSM), Longstaff and Schwartz.
  - Stochastic Grid Bundling method (SGBM) [JO15].

#### Basket Bermudan Options

- Right to exercise at a set of times:  $t \in \{t_0 = 0, \dots, t_m, \dots, t_M = T\}$ .
- *d*-dimensional underlying process:  $\mathbf{S}_t = (S_t^1, \dots, S_t^d) \in \mathbb{R}^d$ .
- Driven by a system of SDE in the form:

$$dS_t^1 = \mu_1(\mathbf{S}_t)dt + \sigma_1(\mathbf{S}_t)dW_t^1,$$
  

$$dS_t^2 = \mu_2(\mathbf{S}_t)dt + \sigma_2(\mathbf{S}_t)dW_t^2,$$
  

$$\vdots$$
  

$$dS_t^d = \mu_d(\mathbf{S}_t)dt + \sigma_d(\mathbf{S}_t)dW_t^d,$$

where  $W_t^{\delta}$ ,  $\delta = 1, 2, ..., d$ , are correlated standard Brownian motions. The instantaneous correlation coefficient between  $W_t^i$  and  $W_t^j$  is  $\rho_{i,j}$ .

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## Basket Bermudan Options (II)

- Intrinsic value of the option:  $h_t := h(\mathbf{S}_t)$ .
- The value of the option at the terminal time T:

$$V_{\mathcal{T}}(\mathbf{S}_{\mathcal{T}}) = f(\mathbf{S}_{\mathcal{T}}) = \max(h(\mathbf{S}_{\mathcal{T}}), 0).$$

• The conditional continuation value  $Q_{t_m}$ , i.e. the discounted expected payoff at time  $t_m$ :

$$Q_{t_m}(\mathsf{S}_{t_m}) = D_{t_m}\mathbb{E}\left[V_{t_{m+1}}(\mathsf{S}_{t_{m+1}})|\mathsf{S}_{t_m}
ight].$$

• The Bermudan option value at time  $t_m$  and state  $\mathbf{S}_{t_m}$ :

$$V_{t_m}(\mathbf{S}_{t_m}) = f(\mathbf{S}_T) = \max(h(\mathbf{S}_{t_m}), Q_{t_m}(\mathbf{S}_{t_m})).$$

• Value of the option at the initial state  $\mathbf{S}_{t_0}$ , i.e.  $V_{t_0}(\mathbf{S}_{t_0})$ .

#### Basket Bermudan options scheme



Figure: d-dimensional Bermudan option

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## Stochastic Grid Bundling Method

- Dynamic programming approach.
- Simulation and regression-based method.
- Forward in time: Monte Carlo simulation.
- Backward in time: Early-exercise policy computation.
- Step I: Generation of stochastic grid points

$$\{S_{t_0}(n), \ldots, S_{t_M}(n)\}, \ n = 1, \ldots, N.$$

• Step II: Option value at terminal time  $t_M = T$ 

$$V_{t_M}(\mathbf{S}_{t_M}) = \max(h(\mathbf{S}_{t_M}), 0).$$

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#### Stochastic Grid Bundling Method (II)

- Backward in time,  $t_m, m \leq M$ ,:
- Step III: Bundling into  $\nu$  non-overlapping sets or partitions

$$\mathcal{B}_{t_{m-1}}(1),\ldots,\mathcal{B}_{t_{m-1}}(\nu)$$

• Step IV: Parameterizing the option values

$$Z(\mathbf{S}_{t_m}, \alpha_{t_m}^{\beta}) \approx V_{t_m}(\mathbf{S}_{t_m}).$$

• Step V: Computing the continuation and option values at  $t_{m-1}$ 

$$\widehat{Q}_{t_{m-1}}(\mathsf{S}_{t_{m-1}}(n)) = \mathbb{E}[Z(\mathsf{S}_{t_m}, \alpha_{t_m}^\beta) | \mathsf{S}_{t_{m-1}}(n)].$$

The option value is then given by:

$$\widehat{V}_{t_{m-1}}(\mathbf{S}_{t_{m-1}}(n)) = \max(h(\mathbf{S}_{t_{m-1}}(n)), \widehat{Q}_{t_{m-1}}(\mathbf{S}_{t_{m-1}}(n))).$$

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# Bundling

- Original: Iterative process (K-means clustering).
- Problems: Too expensive (time and memory) and distribution.
- New technique: Equal-partitioning. Efficient for parallelization.
- Two stages: sorting and splitting.



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#### Parametrizing the option value

Basis functions φ<sub>1</sub>, φ<sub>2</sub>, ..., φ<sub>K</sub>.
In our case, Z (S<sub>t<sub>m</sub></sub>, α<sup>β</sup><sub>t<sub>m</sub></sub>) depends on S<sub>t<sub>m</sub></sub> only through φ<sub>k</sub>(S<sub>t<sub>m</sub></sub>):

$$Z\left(\mathbf{S}_{t_m},\alpha_{t_m}^{\beta}\right) = \sum_{k=1}^{K} \alpha_{t_m}^{\beta}(k)\phi_k(\mathbf{S}_{t_m}).$$

- Computation of  $\alpha^{\beta}_{t_m}$  (or  $\widehat{\alpha}^{\beta}_{t_m}$ ) by least squares regression.
- The  $\alpha^{\beta}_{t_m}$  determines the early-exercise policy.
- The continuation value:

$$\begin{split} \widehat{Q}_{t_{m-1}}(\mathbf{S}_{t_{m-1}}(n)) &= D_{t_{m-1}} \mathbb{E}\left[\left(\sum_{k=1}^{K} \widehat{\alpha}_{t_m}^{\beta}(k) \phi_k(\mathbf{S}_{t_m})\right) | \mathbf{S}_{t_{m-1}}\right] \\ &= D_{t_{m-1}} \sum_{k=1}^{K} \widehat{\alpha}_{t_m}^{\beta}(k) \mathbb{E}\left[\phi_k(\mathbf{S}_{t_m}) | \mathbf{S}_{t_{m-1}}\right]. \end{split}$$

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#### **Basis functions**

- Choosing  $\phi_k$ : the expectations  $\mathbb{E}\left[\phi_k(\mathbf{S}_{t_m})|\mathbf{S}_{t_{m-1}}\right]$  should be easy to calculate.
- The intrinsic value of the option,  $h(\cdot)$ , is usually an important and useful basis function. For example:
  - Geometric basket Bermudan:

$$h(\mathbf{S}_t) = \left(\prod_{\delta=1}^d S_t^\delta\right)^{\frac{1}{d}}$$

Arithmetic basket Bermudan:

$$h(\mathbf{S}_t) = rac{1}{d} \sum_{\delta=1}^d S_{t_m}^{\delta}$$

• For **S**<sub>t</sub> following a GBM: expectations analytically available.

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#### Estimating the option value

- SGBM has been developed as *duality-based method*.
- Provide two estimators (confidence interval).
- *Direct estimator* (high-biased estimation):

$$egin{aligned} \widehat{\mathcal{V}}_{t_{m-1}}(\mathbf{S}_{t_{m-1}}(n)) &= \max\left(h\left(\mathbf{S}_{t_{m-1}}(n)
ight), \widehat{Q}_{t_{m-1}}\left(\mathbf{S}_{t_{m-1}}(n)
ight)
ight), \ \mathbb{E}[\widehat{\mathcal{V}}_{t_0}(\mathbf{S}_{t_0})] &= rac{1}{N}\sum_{n=1}^N \widehat{\mathcal{V}}_{t_0}(\mathbf{S}_{t_0}(n)). \end{aligned}$$

• *Path estimator* (low-biased estimation):

$$\begin{aligned} \widehat{\tau}^*\left(\mathbf{S}(n)\right) &= \min\{t_m : h\left(\mathbf{S}_{t_m}(n)\right) \ge \widehat{Q}_{t_m}\left(\mathbf{S}_{t_m}(n)\right), \ m = 1, \dots, M\}, \\ \nu(n) &= h\left(\mathbf{S}_{\widehat{\tau}^*\left(\mathbf{S}(n)\right)}\right), \\ \underline{V}_{t_0}(\mathbf{S}_{t_0}) &= \lim_{N_{\mathrm{L}}} \frac{1}{N_{\mathrm{L}}} \sum_{n=1}^{N_{\mathrm{L}}} \nu(n). \end{aligned}$$

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# SGBM - schematic algorithm

```
Data: \mathbf{S}_{t_0}, X, \mu_{\delta}, \sigma_{\delta}, \rho_{i.i}, T, N, M
Pre-Bundling (only in k-means case).
Generation of the grid points (Monte Carlo). Step I.
Option value at terminal time t = M. Step II.
for Time t = (M - 1) \dots 1 do
    Bundling. Step III.
    for Bundle \beta = 1 \dots \nu do
         Exercise policy (Regression). Step IV.
         Continuation value. Step V.
         Direct estimator. Step V.
Generation of the grid points (Monte Carlo). Step I.
Option value at terminal time t = M. Step II.
for Time t = (M - 1) \dots 1 do
    Bundling. Step III.
    for Bundle \beta = 1 \dots \nu do
         Continuation value. Step V.
```

Path estimator. Step V.

#### Continuation value computation: new approach

- More generally applicable. More involved models or options.
- First discretize, then derive the *discrete* characteristic function.

$$\begin{split} S^{1}_{t_{m+1}} &= S^{1}_{t_{m}} + \mu_{1}(\mathbf{S}_{t_{m}})\Delta t + \sigma_{1}(\mathbf{S}_{t_{m}})\Delta \tilde{W}^{1}_{t_{m+1}}, \\ S^{2}_{t_{m+1}} &= S^{2}_{t_{m}} + \mu_{2}(\mathbf{S}_{t_{m}})\Delta t + \rho_{1,2}\sigma_{2}(\mathbf{S}_{t_{m}})\Delta \tilde{W}^{1}_{t_{m+1}} + L_{2,2}\sigma_{2}(\mathbf{S}_{t_{m}})\Delta \tilde{W}^{2}_{t_{m+1}}, \\ & \dots \\ S^{d}_{t_{m+1}} &= S^{d}_{t_{m}} + \mu_{d}(\mathbf{S}_{t_{m}})\Delta t + \rho_{1,d}\sigma_{d}(\mathbf{S}_{t_{m}})\Delta \tilde{W}^{1}_{t_{m+1}} + L_{2,d}\sigma_{d}(\mathbf{S}_{t_{m}})\Delta \tilde{W}^{2}_{t_{m+1}} + \dots + L_{d,d}\sigma_{d}(\mathbf{S}_{t_{m}})\Delta \tilde{W}^{d}_{t_{m+1}}, \end{split}$$

• By definition, the *d*-variate discrete characteristic function:

$$\begin{split} &\psi \mathbf{S}_{t_{m+1}} \left( u_1, u_2, \dots, u_d | \mathbf{S}_{t_m} \right) = \mathbb{E} \left[ \exp \left( \sum_{j=1}^d i u_j S_{t_{m+1}}^j \right) | \mathbf{S}_{t_m} \right] \\ &= \mathbb{E} \left[ \exp \left( \sum_{j=1}^d i u_j \left( S_{t_m}^j + \mu_j (\mathbf{S}_{t_m}) \Delta t + \sigma_j (\mathbf{S}_{t_m}) \sum_{k=1}^j L_{k,j} \Delta \tilde{W}_{t_{m+1}}^k \right) \right) | \mathbf{S}_{t_m} \right] \\ &= \exp \left( \sum_{j=1}^d i u_j \left( S_{t_m}^j + \mu_j (\mathbf{S}_{t_m}) \Delta t \right) \right) \cdot \prod_{k=1}^d \left( \mathbb{E} \left[ \exp \left( \sum_{j=k}^d i u_j L_{k,j} \sigma_j (\mathbf{S}_{t_m}) \Delta \tilde{W}_{t_{m+1}}^k \right) \right] \right) \right) \\ &= \exp \left( \sum_{j=1}^d i u_j \left( S_{t_m}^j + \mu_j (\mathbf{S}_{t_m}) \Delta t \right) \right) \cdot \prod_{k=1}^d \left( \psi_{\mathcal{N}(0,\Delta t)} \left( \sum_{j=k}^d u_j L_{k,j} \sigma_j (\mathbf{S}_{t_m}) \right) \right) , \end{split}$$

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#### Continuation value computation: new approach

• Joint moments of the product:

$$\begin{split} \mathcal{M}_{\mathbf{S}_{t_{m+1}}} &= \mathbb{E}\left[\left(S_{t_{m+1}}^{1}\right)^{c_{1}}\left(S_{t_{m+1}}^{2}\right)^{c_{2}}\cdots\left(S_{t_{m+1}}^{d}\right)^{c_{d}}|\mathbf{S}_{t_{m}}\right] \\ &= (-i)^{c_{1}+c_{2}+\cdots+c_{d}}\left[\frac{\partial^{c_{1}+c_{2}+\cdots+c_{d}}\psi\mathbf{s}_{t_{m+1}}(\mathbf{u}|\mathbf{S}_{t_{m}})}{\partial u_{1}^{c_{1}}\partial u_{2}^{c_{2}}\cdots\partial u_{d}^{c_{d}}}\right]_{\mathbf{u}=0} \end{split}$$

• So, if the basis functions are the product of asset processes:

$$\phi_k(\mathbf{S}_{t_m}) = \left(\prod_{\delta=1}^d S_{t_m}^{\delta}\right)^{k-1}, \ k = 1, \dots, K,$$

- This approximation is, in general, worse than the analytic one.
- Feasible thank to the GPU implementation: time steps ↑↑.

# Parallel SGBM on GPU

- NVIDIA CUDA platform.
- Parallel strategy: two parallelization stages:
  - Forward: Monte Carlo simulation.
  - Backward: Bundles  $\rightarrow$  Oportunity of parallelization.
- Novelty in early-exercise option pricing methods.
- Other methods: dependency and load-balancing problems.
- More bundles  $\rightarrow$  more paths.
- For high dimensions: huge amount of data  $(N \times M \times d)$ .
- Efficient use of memory is required.

- One GPU thread per Monte Carlo simulation.
- Random numbers "on the fly": cuRAND library.
- Compute intermediate results:
  - Expectations.
  - Intrinsic value of the option.
  - Equal-partitioning: sorting criterion calculations.
- Intermediate results in the registers: fast memory access.
- Original bundling: all the data still necessary.

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#### Parallel SGBM on GPU - Forward in time



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#### Parallel SGBM on GPU - Backward in time

- One parallelization stage per exercise time step.
- Sort w.r.t bundles: efficient memory access.
- Parallelization in bundles.
- Each bundle calculations (option value and early-exercise policy) in parallel.
- All GPU threads collaborate in order to compute the continuation value.
- Path estimator: One GPU thread per path (the early-exercise policy is already computed).
- Final reduction: Thrust library.

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#### Parallel SGBM on GPU - Bundling

- Two implementations  $\rightarrow$  K-means vs. Equal-partitioning.
- K-means clustering:
  - K-means: sequential parts.
  - ► K-means: transfers between CPU and GPU cannot be avoided.
  - K-means: all data need to be stored.
  - K-means: Load-balancing.
- Equal-partitioning:
  - Equal-partitioning: fully parallelizable.
  - Sorting library, CUDPP (Radix sort): kernel-level API.
  - Equal-partitioning: No transfers.
  - Equal-partitioning: efficient memory use.

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#### Parallel SGBM on GPU - Backward in time



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#### Parallel SGBM on GPU - Backward in time



Figure: SGBM backward stage

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#### Parallel SGBM on GPU - Schematic algorithm

#### Algorithm 1: Parallel SGBM.

```
Data: \mathbf{S}_{t_0}, X, \mu_{\delta}, \sigma_{\delta}, \rho_{i,j}, T, N, M
// Generation of the grid points (Monte Carlo). Step I.
// Option value at terminal time t = M . Step II.
[payoffData, critData, expData] = MonteCarloGPU(\mathbf{S}_{t_0}, X, \mu_{\delta}, \sigma_{\delta}, \rho_{i,i}, T, N, M);
for Time t = M 1 do
      // Bundling. Step III.
      SortingGPU(critData[t-1]);
      begin CUDAThread per bundle \beta = 1 \dots \nu
            \alpha_t^{\beta} = \text{LeastSquaresRegression}(\text{payoffData}[t]); // Exercise policy (Regression). Step IV.
            CV = ContinuationValue(\alpha_t^{\beta}, expData[t-1]); // Continuation value. Step V.
            DE = DirectEstimator(CV, payoffData[t-1]); // Direct estimator. Step V.
return DE:
// Generation of the grid points (Monte Carlo). Step I.
// Option value at terminal time t = M . Step II.
[payoffData, critData, expData] = MonteCarloGPU(\mathbf{S}_{t_0}, X, \mu_{\delta}, \sigma_{\delta}, \rho_{i,i}, T, N, M);
for Time t = M 1 do
      SortingGPU(critData[t-1]); // Bundling. Step III.
      begin CUDAThread per path n = 1 \dots N
            CV[n] = ContinuationValue(\alpha_t^{\beta}, expData[t-1]); // Continuation value. Step V.
            PE[n] = PathEstimator(CV[n], payoffData[t-1]); // Path estimator. Step V.
```

return PE;

#### Results

- Accelerator Island system of Cartesius Supercomputer.
  - Intel Xeon E5-2450 v2.
  - NVIDIA Tesla K40m.
  - C-compiler: GCC 4.4.7.
  - CUDA version: 5.5.
- Geometric and arithmetic basket Bermudan put options:
  - $\mathbf{S}_{t_0} = (40, \dots, 40) \in \mathbb{R}^d$ , X = 40,  $r_t = 0.06$ ,  $\sigma = (0.2, \dots, 0.2) \in \mathbb{R}^d$ ,  $\rho_{ij} = 0.25$ , T = 1 and M = 10.
- Basis functions: K = 3.
- Multi-dimensional Geometric Brownian Motion:

$$\mu_{\delta}(\mathbf{S}_t) = r_t S_t^{\delta}, \quad \sigma_{\delta}(\mathbf{S}_t) = \sigma_{\delta} S_t^{\delta}, \quad \delta = 1, 2, \dots, d,$$

• New approach: Euler discretization,  $\delta t = T/M$ , CEV model:

$$\mu_{\delta}(\mathbf{S}_t) = r_t S_t^{\delta}, \ \ \sigma_{\delta}(\mathbf{S}_t) = \sigma_{\delta} \left(S_t^{\delta}\right)^{\gamma}, \ \ \delta = 1, 2, \dots, d,$$

with  $\gamma \in [0, 1]$ .

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# Equal-partitioning: convergence test



(a) Geometric basket put option

(b) Arithmetic basket put option

Figure: Convergence with equal-partitioning bundling technique. Test configuration:  $N = 2^{18}$  and  $\Delta t = T/M$ .

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	Geometric basket Bermudan option							
		k-means	5	equal	equal-partitioning			
	MC	DE	PE	MC	DE	PE		
С	82.42	234.37	203.77	101.77	41.48	59.16		
CUDA	1.04	18.69	12.14	0.63	4.66	1.29		
Speedup	79.25	12.88	16.78	161.54	8.90	45.86		
		Arithmet	ic basket	Bermuda	n optior	1		
		k-means	5	equal	-partitio	ning		
	MC	DE	PE	MC	DE	PE		
С	70 06	226.22	202.40	70.00	20 64	59.65		
	10.00	220.25	203.49	19.22	39.04	50.05		
CUDA	1.36	220.23 17.89	203.49 11.74	0.83	39.04 4.14	1.20		

Table: SGBM stages time (s) for the C and CUDA versions. Test configuration:  $N = 2^{22}$ ,  $\Delta t = T/M$ , d = 5 and  $\nu = 2^{10}$ .

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Geometric basket Bermudan option							
	k-means equal-partitioning						
	<i>d</i> = 5	d = 10	d = 15	d = 5	d = 10	d = 15	
С	604.13	1155.63	1718.36	303.26	501.99	716.57	
CUDA	35.26	112.70	259.03	8.29	9.28	10.14	
Speedup	17.13	10.25	6.63	36.58	54.09	70.67	
		Arithm	etic baske	t Bermudar	n option		
	k-means equal-partitioning					oning	
	<i>d</i> = 5	d = 10	d = 15	d = 5	d = 10	d = 15	
С	591.91	1332.68	2236.93	256.05	600.09	1143.06	
CUDA	34.62	126.69	263.62	8.02	11.23	15.73	
Speedup	17.10	10.52	8.48	31.93	53.44	72.67	

Table: SGBM total time (s) for the C and CUDA versions. Test configuration:  $N = 2^{22}$ ,  $\Delta t = T/M$  and  $\nu = 2^{10}$ .

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# Speedup - High dimensions

	Geometric basket Bermudan option					
		$ u = 2^{10} $			$\nu = 2^{14}$	
	<i>d</i> = 30	<i>d</i> = 40	<i>d</i> = 50	<i>d</i> = 30	<i>d</i> = 40	<i>d</i> = 50
С	337.61	476.16	620.11	337.06	475.12	618.98
CUDA	4.65	6.18	8.08	4.71	6.26	8.16
Speedup	72.60	77.05	76.75	71.56	75.90	75.85
		Arithm	etic baske	t Bermudar	option	
		$ u = 2^{10} $			$\nu = 2^{14}$	
	<i>d</i> = 30	<i>d</i> = 40	<i>d</i> = 50	<i>d</i> = 30	<i>d</i> = 40	<i>d</i> = 50
С	993.96	1723.79	2631.95	992.29	1724.60	2631.43
CUDA	11.14	17.88	26.99	11.20	17.94	27.07
Sneedun	80.22	06.41	07 51	88.60	06.13	07 21

Table: SGBM total time (s) for a high-dimensional problem with equal-partitioning. Test configuration:  $N = 2^{20}$  and  $\Delta t = T/M$ .

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## Cont. value computation: New approach





(b) Arithmetic basket put option

Figure: CEV model convergence,  $\gamma = 1.0$ . Test configuration:  $N = 2^{16}$ ,  $\nu = 2^{10}$ and d = 5.

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#### Cont. value computation: New approach

Geometric basket Bermudan option					
	$\gamma = 0.25$	$\gamma = 0.5$	$\gamma = 0.75$	$\gamma = 1.0$	
SGBM DE	0.000291	0.029395	0.276030	1.342147	
SGBM PE	0.000274	0.029322	0.275131	1.342118	
Arithmetic basket Bermudan option					
	$\gamma = 0.25$	$\gamma = 0.5$	$\gamma = 0.75$	$\gamma = 1.0$	
SGBM DE	0.000289	0.029089	0.267943	1.241304	
SGBM PE	0.000288	0.028944	0.267214	1.225359	

Table: CEV option pricing. Test configuration:  $N = 2^{16}$ ,  $\Delta t = T/4000$ ,  $\nu = 2^{10}$  and d = 5.

- Efficient parallel GPU implementation.
- Extend the SGBM's applicability: Increasing dimensionality.
- New bundling technique.
- More general approach to compute the continuation value.
- Future work:
  - ► Explore the new CUDA features: i.e. cuSOLVER (QR factorization).
  - CVA calculations.

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### Acknowledgements



# Thank you for your attention

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#### Appendix

• Geo. basket Bermudan option - Basis functions:

$$\phi_k(\mathbf{S}_{t_m}) = \left( \left(\prod_{\delta=1}^d S_{t_m}^\delta\right)^{\frac{1}{d}} \right)^{k-1}, \ k = 1, \dots, K,$$

• The expectation can directly be computed as:

$$\mathbb{E}\left[\phi_k(\mathbf{S}_{t_m})|\mathbf{S}_{t_{m-1}}(n)\right] = \left(P_{t_{m-1}}(n)e^{\left(\bar{\mu}+\frac{(k-1)\bar{\sigma}^2}{2}\right)\Delta t}\right)^{k-1},$$

where,

$$P_{t_{m-1}}(n) = \left(\prod_{\delta=1}^{d} S_{t_{m-1}}^{\delta}(n)\right)^{\frac{1}{d}}, \ \bar{\mu} = \frac{1}{d} \sum_{\delta=1}^{d} \left(r - q_{\delta} - \frac{\sigma_{\delta}^{2}}{2}\right), \ \bar{\sigma}^{2} = \frac{1}{d^{2}} \sum_{p=1}^{d} \left(\sum_{q=1}^{d} C_{pq}^{2}\right)^{2}$$

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Image: A matrix

### Appendix

• Arith. basket Bermudan option - Basis functions:

$$\phi_k(\mathbf{S}_{t_m}) = \left(rac{1}{d}\sum_{\delta=1}^d S_{t_m}^\delta
ight)^{k-1}, k = 1, \dots, K.,$$

• The summation can be expressed as a linear combination of the products:

$$\left(\sum_{\delta=1}^{d} S_{t_m}^{\delta}\right)^k = \sum_{k_1+k_2+\dots+k_d=k} \binom{k}{k_1,k_2,\dots,k_d} \prod_{1\leq\delta\leq d} \left(S_{t_m}^{\delta}\right)^{k_\delta},$$

• And the expression for Geometric basket option can be applied.

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